
any2any Documentation

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Documentation summary

1.1 *any2any.base*

1.1.1 Casts

class `any2any.base.Cast` (***settings*)

Base class for all casts. This class is virtual, and all subclasses must implement `Cast.call()`.

Available Settings :

from_

type. The type to cast from. If not given, the type of the input is used.

to

type. The type to cast to.

mm_to_cast

dict. {<mm>: <cast>}. A dictionary mapping a metamorphosis to a cast instance.

extra_mm_to_cast

dict. {<mm>: <cast>}. Overrides `mm_to_cast` as a dictionary update.

from_wrapped

type. A subclass of `any2any.utils.WrappedObject`. If provided, will cause `from_` to be automatically wrapped.

to_wrapped

type. A subclass of `any2any.utils.WrappedObject`. If provided, will cause `to` to be automatically wrapped.

logs

bool. If True, the cast writes debug informations to the logger.

Members :

call (*inpt*)

Virtual method. Casts *inpt*.

cast_for (*mm*)

Picks in `mm_to_cast` a cast suitable for *mm*, customizes it with calling cast's settings, and finally returns it.

set_debug_on ()

Set debug mode: all debug logs will be printed on stderr.

set_debug_off()
Toggle debug mode off.

class any2any.base.**CastStack** (***settings*)

A cast provided for convenience. *CastStack* doesn't do anything else than looking for a suitable cast with *Cast.cast_for()* and calling it. It is therefore very useful for just stacking a bunch of casts, and then casting different types of input. For example :

```
>>> cast = CastStack(mm_to_cast={
...     Mm(from_any=int): my_int_cast,
...     Mm(from_any=str): my_str_cast,
... })
>>> cast('a string')
'other string'
>>> cast(1234)
12345
```

call (*inpt*, *from_=None*, *to=None*) = <unbound method CastStack.call>

1.1.2 Settings

class any2any.base.**Setting** (*default=None*)

Base class for all setting types.

customize (*cast*, *value*)
This method handles customization of the setting's value.

get (*cast*)
Gets and returns the setting's value from *cast*.

inherits (*setting*)
When overriding a setting, this is called on the new setting to take into account the parent setting.

init (*cast*, *value*)
This method handles initialization of the setting's value.

set (*cast*, *value*)
Sets the setting's value on *cast*.

1.2 any2any.utils

1.2.1 Metamorphoses (Mm)

class any2any.utils.**Mm** (*from_=None*, *to=None*, *from_any=None*, *to_any=None*)

A metamorphosis between two types. For example :

```
>>> mm1 = Mm(LoisClark, Superman)
>>> mm2 = Mm(from_any=Human, to_any=SuperHero)
>>> mm1 < mm2 # i.e. <mm1> is included in <mm2>
True
```

Kwargs:

- *from_(type)*. Metamorphosis only from type *from_* (and no subclass).
- *to(type)*. Metamorphosis only to type *to* (and no subclass).

- `from_any(type)`. Metamorphosis from type *from_any* and subclasses.
- `to_any(type)`. Metamorphosis from type *to_any* and subclasses.

1.2.2 WrappedObject

class `any2any.utils.WrappedObject`

Subclass *WrappedObject* to create a placeholder containing extra-information on a type. e.g. :

```
>>> class WrappedInt(WrappedObject):
...     class = int
...     greater_than = 0
... 
```

A subclass of *WrappedObject* can also provide informations on the wrapped type's instances' :

- attribute schema - `default_schema()`
- attribute access - `setattr()` and `getattr()`
- creation of new instances - `new()`

class

type. The wrapped type.

alias of object

factory = None

type. The type used for instance creation :

```
>>> class WrappedBS(WrappedObject):
...     class = basestring
...     factory = str
...
>>> a_str = WrappedBS("blabla")
>>> type(a_str) == str
True
```

superclasses = ()

tuple. Allows to customize `WrappedObject.issubclass()` behaviour :

```
>>> class WrappedStr(WrappedObject):
...     class=str
...     superclasses=(MyStr, AllStrings)
...
>>> WrappedObject.issubclass(WrappedStr, str), WrappedObject.issubclass(WrappedStr, MyStr),
(True, True)
```

extra_schema = {}

dict. {<attribute_name>: <attribute_type>}. Allows to update the default schema, see `get_schema()`.

include = []

list. The list of attributes to include in the schema see, `get_schema()`.

exclude = []

list. The list of attributes to exclude from the schema see, `get_schema()`.

classmethod `get_class(key)`

Returns the class of attribute *key*, as found from the schema, see `get_schema()`.

classmethod `get_schema()`

Returns the full schema `{<attribute_name>: <attribute_type>}` of an instance, taking into account (respectively) : *default_schema*, *extra_schema*, *include* and *exclude*.

classmethod `default_schema()`

Returns the schema - known a priori - of an instance. Must return a dictionary with the format `{<attribute_name>: <attribute_type>}`.

classmethod `setattr(instance, name, value)`

Sets the attribute *name* on *instance*, with value *value*. If the calling `WrappedObject` has a method `set_<name>`, this method will be used to set the attribute.

classmethod `getattr(instance, name)`

Gets the attribute *name* from *instance*. If the calling `WrappedObject` has a method `get_<name>`, this method will be used to get the attribute.

classmethod `new(*args, **kwargs)`

Creates and returns a new instance of the wrapped type.

1.3 any2any.daccasts

1.3.1 DivideAndConquerCast

class `any2any.daccasts.DivideAndConquerCast(**settings)`

Abstract base cast for metamorphosing *from* and *to* any complex object or container.

In order to achieve casting, this class implements a “divide and conquer” strategy :

1. *Divide into sub-problems* - `iter_input()`
2. *Solve sub-problems* - `iter_output()`
3. *Combine solutions* - `build_output()`

Members

Member-order `bysource`

1.3.2 Mixins for DivideAndConquerCast

class `any2any.daccasts.CastItems`

Mixin for `DivideAndConquerCast`. Implements `DivideAndConquerCast.iter_output()`.

Available settings :

key_to_cast

dict. `{<key>: <cast>}`. Maps a key with the cast to use.

value_cast

Cast. The cast to use on all values.

key_cast

Cast. The cast to use on all keys.

Members :

iter_output (*items_iter*)

Casts each item. The cast is looked-up for in the following order :

- 1.setting `key_to_cast`
- 2.setting `value_cast`
- 3.finally, using `any2any.base.Cast.cast_for()`

strip_item(*key*, *value*)

Override for use. If *True* is returned, the item `<key>`, `<value>` will be stripped from the output.

class `any2any.daccasts.FromIterable`

Mixin for `DivideAndConquerCast`. Implements `DivideAndConquerCast.iter_input()`.

Note that *FromIterable* is more clever when *from_* is a subclass of `WrappedContainer`.

class `any2any.daccasts.ToIterable`

Mixin for `DivideAndConquerCast`. Implements `DivideAndConquerCast.build_output()`.

Note that *ToIterable* is more clever when *to* is a subclass of `WrappedContainer`.

class `any2any.daccasts.FromMapping`

Mixin for `DivideAndConquerCast`. Implements `DivideAndConquerCast.iter_input()`.

Note that *FromMapping* is more clever when *from_* is a subclass of `WrappedContainer`.

class `any2any.daccasts.ToMapping`

Mixin for `DivideAndConquerCast`. Implements `DivideAndConquerCast.build_output()`.

Note that *ToMapping* is more clever when *to* is a subclass of `WrappedContainer`.

class `any2any.daccasts.FromObject`

Mixin for `DivideAndConquerCast`. Implements `DivideAndConquerCast.iter_input()`.

Note that *FromObject* is more clever when *from_* is a subclass of `WrappedObject`.

class `any2any.daccasts.ToObject`

Mixin for `DivideAndConquerCast`. Implements `DivideAndConquerCast.build_output()`.

Note that *ToObject* is more clever when *to* is a subclass of `WrappedObject`.

1.3.3 Wraps

class `any2any.daccasts.WrappedContainer`

Bases: `any2any.utils.WrappedObject`

A subclass of `utils.WrappedObject` providing informations on a container type.

value_type = `NotImplemented`

type. The type of value contained.